

# WASH

{Workshop in Art Studio + History}

## space

## STUDIO

### PROBLEM SOLVING

#### Investigate the Following

formal themes {elements + principles} are present in all works of art/design

mass  
volume  
motion  
balance  
rhythm  
tension  
torsion  
geography  
cartography  
psychogeography  
space  
dérive

#### Artists to Investigate

Maya Lin  
Hamish Fulton  
Richard Long  
Simon Faithfull  
Guillermo Kuitca

shsuWASH.com

### {p3} Space Mapping

Due: 2/28 @ 6pm

#### Challenge:

Use wood, connecting hardware, and one color of paint to create a map of a space of your choosing. This space does not need to be a space or place that you can visit or one you have been to – although it can be. Your final sculpture must be full-round object (360 degrees). Refer to the artists to investigate, our mapping exercises, the slideshow notes on mapping, and research on your idea.

#### Proposal:

Propose what your space you will be mapping and how you plan to execute it. Due at 9pm on Tuesday, February 19. We will do this primarily in class.

#### Objectives:

- + Use metaphorical and mapping strategies to create meaning.
- + Practice safe use of cutting, sanding, and woodshop tools.
- + Be self-directed in research, experimentation, and problem solving.
- + Work constructively and creatively within a deadline and according to project description.
- + Give your artwork a title that leads viewers to interpret your intended meaning(s).
- + Photographically document work.

#### Materials:

Wood: lumber, decorative trim, doll rod, sticks, logs, scrap wood, etc.  
Connecting Hardware: nails, screws, hinges, sockets, rope, wire, chain, eye screws, etc. (check isles 11 & 12 at Home Depot in Huntsville)  
Paint: one color (any shades, tints, or tones of your one hue)  
Wood Glue

#### Grade Evaluation:

All WASH projects will be graded based on the following rubric:  
Design + Craft + Concept + Presentation/Critique & Artistic Process

#### Timeline:

Subtracted artworks are due Thursday, February 28th.